Progression in Gymnastics



			GYMNASTIC	S		
Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
			Health and Fitne	SS		
Describe how the body feels when still and when exercising.	Describe how the body feels before, during and after exercise. Carry and place equipment	how the body feels during and after different physical activities.	Recognise and describe the effects of exercise on the body. Know the importance of strength and flexibility for	Describe how the body reacts at different times and how this affects performance. Explain why exercise is good for	Know and understand the reasons for warming up and cooling down. Explain some safety principles	Understand the importance of warming up and cooling down. Carry out warm-ups and cooldowns safely and effectively.
	safely.	stay healthy	physical activity. Explain why it is important to	your health. Know some reasons for	when preparing for and during exercise.	Understand why exercise is good for health, fitness and wellbeing.
			warm up and cool down.	warming up and cooling down.		Know ways they can become healthier.
		Acquiri	ng and Developing Skill	s in Gymnastics		
Create a short sequence of movements.	Create and perform a movement sequence.	Copy, explore and remember actions and movements to create their own sequence.	Choose ideas to compose a movement sequence independently and with	Create a sequence of actions that fit a theme.	Select ideas to compose specific sequences of movements, shapes and balances.	Create their own complex sequences involving the full range of actions and movements:
Roll in different ways with control.	Copy actions and movement sequences with a beginning, middle and end.	Link actions to make a	others. Link combinations of actions	Use an increasing range of actions, directions and levels in their sequences.	Adapt their sequences to fit new criteria or suggestions.	travelling, balancing, holding shapes, jumping, leaping, swinging, vaulting and stretching
Travel in different ways.		sequence.	with increasing confidence,	·		
Stretch in different ways.	Link two actions to make a sequence.	Travel in a variety of ways, including rolling.	including changes of direction, speed or level.	Move with clarity, fluency and expression.	Perform jumps, shapes and balances fluently and with control.	Demonstrate precise and controlled placement of body parts in their actions, shapes and
Jump in a range of ways from one space to another with control.	Recognise and copy contrasting actions (small/tall, narrow/wide).	Hold a still shape whilst balancing on different points of the body.	Develop the quality of their actions, shapes and balances. Move with coordination,	Show changes of direction, speed and level during a performance.	Confidently develop the placement of their body parts	balances. Confidently use equipment to
Begin to balance with	Travel in different ways,	Jump in a variety of ways	control and care.	Travel in different ways,	in balances, recognising the position of their centre of	vault and incorporate this into sequences.
control.	changing direction and speed.	and land with increasing control and balance.	Use turns whilst travelling in a variety of ways.	including using flight.	gravity and where it should be in relation to the base of the	Apply skills and techniques
Move around, under, over, and through different objects and equipment.	Hold still shapes and simple balances.	Climb onto and jump off the equipment safely.	Use a range of jumps in their sequences.	Improve the placement and alignment of body parts in balances.	balance. Confidently use equipment to	consistently, showing precision and control.
objects and equipment.	Carry out simple stretches.	Move with increasing control	Begin to use equipment to	Use equipment to vault in a	vault in a variety of ways.	Develop strength, technique and flexibility throughout
	Carry out a range of simple jumps, landing safely.	and care	vault.	variety of ways.	Apply skills and techniques consistently.	performances
	Move around, under, over, and		Create interesting body shapes while holding balances	Carry out balances, recognising the position of their centre of	Develop strength, technique	
	through different objects and equipment.		with control and confidence. Begin to show flexibility in	gravity and how this affects the balance.	and flexibility throughout performances.	
	Begin to move with control and		movements	Begin to develop good	Combine equipment with	

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	care.			technique when travelling, balancing and using equipment. Develop strength, technique	movement to create sequences.	
				and flexibility throughout performances.		
			Rolls			
Curled side roll (egg roll) Log roll (pencil roll) Teddy bear roll	Log roll (controlled) Curled side roll (egg roll) (controlled) Teddy bear roll (controlled)	Log roll (controlled) Curled side roll (egg roll) (controlled) Teddy bear roll (controlled) Rocking for forward roll Crouched forward roll	Crouched forward roll Forward roll from standing Tucked backward roll	Forward roll from standing Straddle forward roll Tucked backward roll Backward roll to straddle	Forward roll from standing Straddle forward roll Pike forward roll Tucked backward roll Backward roll to straddle	Forward roll from standing Straddle forward roll Pike forward roll Dive forward roll Tucked backward roll Backward roll to straddle Backward roll to standing pike Pike backward roll
			Jumps			
Straight jump Tuck jump Jumping Jack Half turn jump	Straight jump Tuck jump Jumping jack Half turn jump Cat spring	Straight jump Tuck jump Jumping jack Half turn jump Cat spring Cat spring to straddle	Straight jump Tuck jump Jumping jack Star jump Straddle jump Pike jump Straight jump half-turn Cat leap	Straight jump Tuck jump Jumping jack Star jump Straddle jump Pike jump Straight jump half-turn Straight jump full-turn Cat leap Cat leap half-turn	Straight jump Tuck jump Jumping jack Star jump Straddle jump Pike jump Stag jump Straight jump half-turn Straight jump full-turn Cat leap Cat leap Split leap	Straight jump Tuck jump Jumping jack Star jump Straddle jump Pike jump Stag jump Straight jump half-turn Straight jump full-turn Cat leap Cat leap half-turn Split leap Stag leap
			Vault / Springboa	ord		
	Straight jump off springboard	Hurdle step onto springboard Straight jump off springboard Tuck jump off springboard			Hurdle step onto springboard Squat on vault Straddle on vault Star jump off Tuck jump off Straddle jump off Pike jump off Squat through vault	Hurdle step onto springboard Squat on vault Straddle on vault Star jump off Tuck jump off Straddle jump off Pike jump off Squat through vault Straddle over vault
		Hand	Istands, Cartwheels and	d Round-offs		
Bunny hop	Bunny hop Front support wheelbarrow with partner	Bunny hop Front support wheelbarrow with partner T-lever Scissor kick	Handstand Lunge into handstand Cartwheel	Lunge into handstand Lunge into cartwheel	Lunge into handstand Lunge into cartwheel Lunge into round-off	Lunge into cartwheel Lunge into round-off Hurdle step Hurdle step into cartwheel Hurdle step into round-off

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			Travelling & Linking A	ction	IS .		
Tiptoe, step, jump and hop	Tiptoe, step, jump and hop Hopscotch Skipping Galloping	Tiptoe, step, jump and hop Hopscotch Skipping Galloping Straight jump half-turn	Tiptoe, step, jump and hop Hopscotch Skipping Chassis steps Straight jump half turn Cat leap	Tiptoe, step, jump and hop Hopscotch Skipping Chassis steps Straight jump half turn Straight jump full turn Cat leap Cat leap half turn Pivot		Tiptoe, step, jump and hop Hopscotch Skipping Chassis steps Straight jump half turn Straight jump full turn Cat leap Cat leap half turn Pivot	Tiptoe, step, jump and hop Hopscotch Skipping Chassis steps Straight jump half turn Straight jump full turn Cat leap Cat leap half turn Cat leap full turn Pivot
			Shapes and Balance	ces			
Standing balances	Standing balances Kneeling balances Pike, tuck, star, straight, straddle shapes	Standing balances Kneeling balances Large body part balances. Balances on apparatus Balances with a partner Pike, tuck, star, straight, straddle shapes Front and back support	Large and small body part balan including standing and kneeling balances. Balances on apparatus Matching and contrasting partne balances Pike, tuck, star, straight, straddle shapes Front and back support	ces, er	1, 2, 3 and 4- point balances Balances on apparatus Balances with and against a partner Pike, tuck, star, straight, straddle shapes Front and back support	1, 2, 3 and 4- point balances Balances on apparatus Part body weight partner balances Pike, tuck, star, straight, straddle shapes Front and back support	1, 2, 3 and 4- point balances Balances on apparatus Develop technique, control and complexity of part-weight partner balances Group formations Pike, tuck, star, straight, straddle shapes Front and back support
			Compete/Perform	m			
Control my body when performing a sequence of movements. Participate in simple games.	Perform using a range of actions and body parts with some coordination. Begin to perform learnt skills with some control.	Perform sequences of their own composition with coordination. Perform learnt skills with increasing control.	Develop the quality of the action their performances. Perform learnt skills and technic with control and confidence. Compete against self and others controlled manner.	ns in ques	Perform and create sequences with fluency and expression. Perform and apply skills and techniques with control and accuracy.	Perform own longer, more complex sequences in time to music. Consistently perform and apply skills and techniques with accuracy and control.	Link actions to create a complex sequence using a full range of movement that showcases different agilities, performed in time to music. Perform and apply a variety of skills and techniques confidently, consistently and with precision. Begin to record their peers' performances, and evaluate these.